

CENTRO NACIONAL DE LAS ARTES  
PRESENTA

Transitio\_MX 07

# CONTEST

The Transitio\_MX Electronic Arts and Video Festival calls upon researchers, artists, cultural managers, theoreticians, and members of the general public to submit their proposals for the **Artistic Direction of the seventh edition of the Festival**, to be held in Mexico City in autumn 2017.

# Transitio\_MX 07

ENERGY/SUSTAINABILITY/ENVIRONMENT

The Transitio\_MX Electronic Arts and Video Festival calls upon researchers, artists, cultural managers, theoreticians, and members of the general public to submit their proposals for the Artistic Direction of the seventh edition of the Festival, to be held in Mexico City in autumn 2017. All are invited to present projects related to notions, representations, technologies, ethics, aesthetics, and experiences that are associated with energy and environment, both indispensable for sustainable human development. The festival intends to be an interface that allows relating, in a creative way, the natural and technological world by multiplying the connections between diverse sectors and actors that are involved in the construction, the formation and the reflection of the previously mentioned worlds.

In keeping with the nature and the itinerary of previous editions of Transitio, projects may include exhibitions, workshops, laboratories, interactions, and debates in several registers, that link the development of different sectors (public, private, and social) and that incorporate technological, critical, and creative aspects in order to contribute, both here in Mexico and abroad, to the conscience and a contemporary awareness of the world and its most recent transformations. The deployment of the proposal could encompass historic and structural dimensions, subjective and social, abstract and material, popular and specialized, insofar as the participants want to do it and in the sense according to the participant's election. At the same time, all are invited to experiment with the formats and the incorporation of any aspects not contemplated in the present call.

Applications should include a 500 word description of a project festival in the public sphere, a concept or a preliminary idea and the names of the artists who the applicant takes in consideration to invite to participate. Also, you must attach a current resume and a brief statement of intent, not to exceed one page, and stating why you want to participate in this project.

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## ENERGY/SUSTAINABILITY/ENVIRONMENT

### REQUIREMENTS

- Studies in the artistic-cultural, humanistic, scientific or technological related to the arts
- Curatorial experience.
- Ability to speak and write in English.

Applicants' professional careers will be taken into account, as well as the quality of the projects being submitted. Proposals will be assessed by the Planning and Evaluation Council for the Electronic Arts and Video Encounter of the Festival.

### EVALUATION AND SELECTION PROCESS

- Phase 1: Pre-selection of applicants
- Phase 2: Elaboration of curatorial projects
- Phase 3: Final project selection

### BACKGROUND

The aim of the Electronic Arts and Video Festival is to outreach and support for research, production and creations that result from the relationship between technological media and the arts. The festival, which takes place every two years, was first held in 2005 and has developed a strong international presence.

Previous editions of the festival have been organized around four fundamental areas: **Exhibition**, which seeks to present, the most relevant examples of art and technological media; **Contest**, which rewards the creation and production of art and technological media; **Symposium**, a space for reflection, discussion and analysis of the relationship between technology and the arts, in tandem with thematic guidelines; and, finally, **Workshops**, which are developed with the objective of incorporating new communities that have shown interest in the subject matter of the festival.

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ENERGY/SUSTAINABILITY/ENVIRONMENT

The purpose of the Festival of Electronic Arts and Video Transitio\_MX is to provide a meeting place where you explore and critically reflect on the nature, scope and problems of the relationship between art, technology and science from different approaches.

**Application deadline: June 15, 2015.**

General information, Project headquarters and reception:  
Centro Multimedia del Centro Nacional de las Artes to the  
following e-mail address: [amvilla@cenart.gob.mx](mailto:amvilla@cenart.gob.mx)

The results of the contest will be published on August 2015,  
in the website of the institutions mentioned in this announcement.